

Circle, Square, Triangle Problem- Laprade

Design 2 Project for the weeks of May 18th to June 1st.

Zoom (virtual) classroom meeting:

Check the Laprade Welcome page for the Zoom Meeting times and dates.

I would like you to attend one of the two last Zoom meetings so I can say good-bye to you!
Please come if you can.

How to Zoom:

1. Check your email and your parent's email for an invitation to the DESIGN 1 meeting. You need to get the **Meeting ID number** and a **Password**. I will send the email the day before the meeting.
2. Download the Zoom App on your phone or go to <https://zoom.us> on your computer.
3. Click on "Join a Meeting".
4. Type in the Meeting ID and enter it.
5. Type in the Password.

*****WHEN YOU SIGN IN, USE YOUR NAME OR I WON'T KNOW IT'S YOU...AND I WON'T LET YOU INTO THE MEETING!!**

Due Dates:

There is only 1 page for this assignment. You will photograph the page or scan it and send it to me through email.

Due: May 25th: Please complete half of the page.

Due: June 1st: Please complete the other half of the page.

Problem:

Graphic Designers often use geometry to communicate an idea. Using the circles, squares, and triangles on the assignment sheet as focal points create 18 identifiable images by adding other elements while maintaining the original shape. Solutions must be executed with technical skill in black and white. (Make it NEAT!)

Analysis:

Geometry, often used in the design of signs and corporate logos introduces designers to the process of creating a simplified language for visual communication. It is possible to solve this problem with a pencil, ruler, template, or compass. You may also use a drawing program and create these images with a tablet if that makes your work neat and clean, sharp and crisp.

Directions:

1. Look at the sample of student works for inspiration.
2. Look around the house for circles, squares, and triangle. Get inspired by things you see.
3. Draw rough sketches on a separate piece of paper to work out your designs before you work on the handout itself.
4. Whatever you choose as a material must be used proficiently. Draw neatly with traditional tools or use Adobe Draw or some other program if you want to work digitally. You can use Adobe Illustrator or Photoshop to draw.
5. See attached rubric so that you understand how your project will be graded.
6. *Each ½ page should take approximately 90 minutes. Do a half page per week.*
7. When you are ready to hand in a ½ page. You will photograph the ½ page, or scan (You can use NOTES on an IPHONE to scan) it and email me your work.
8. If you can't send me the work by email, then make sure your name is on the project and return your work to the school.

Directions for email:

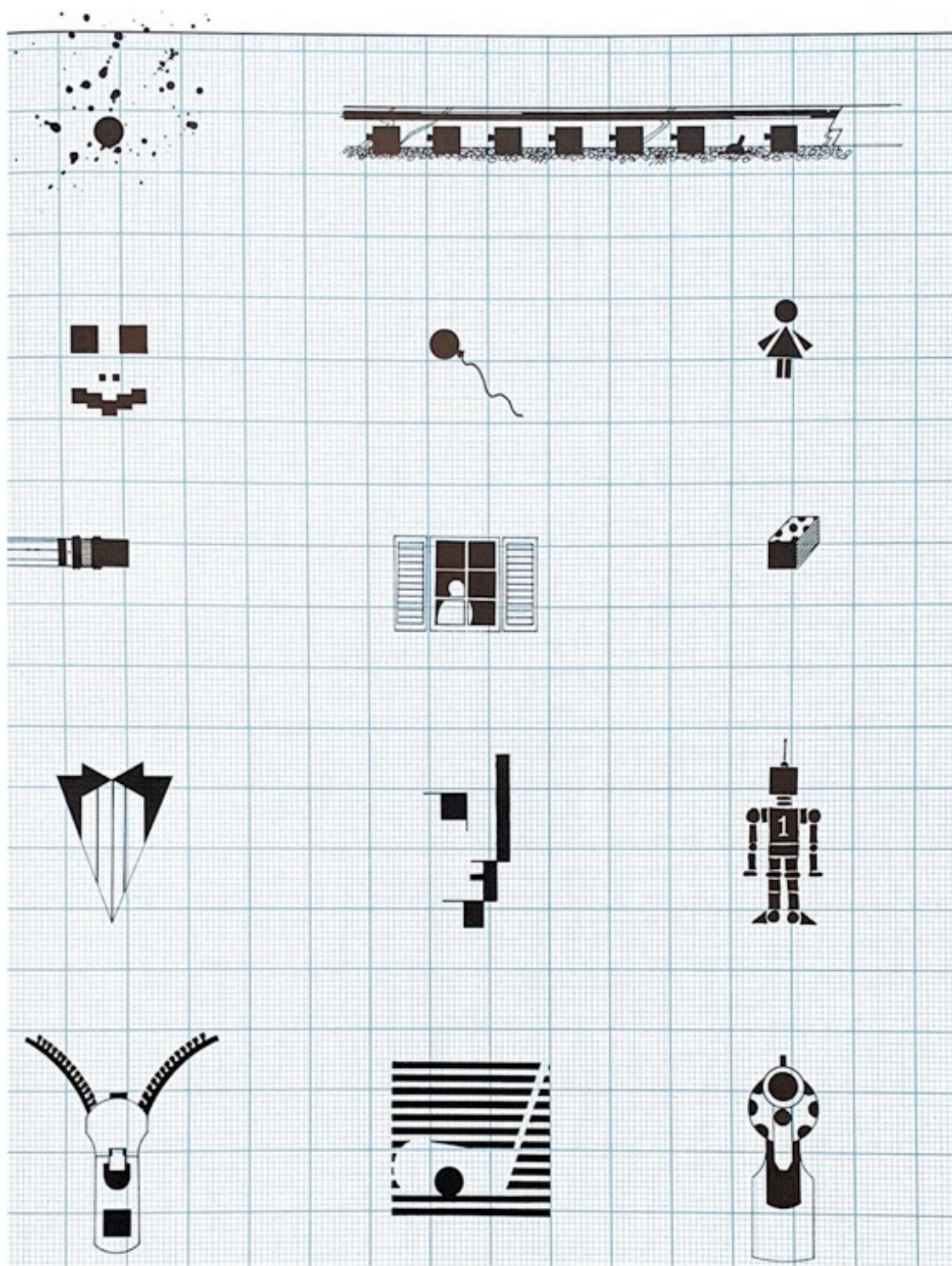
In the subject line, put your name, project title, and the period.

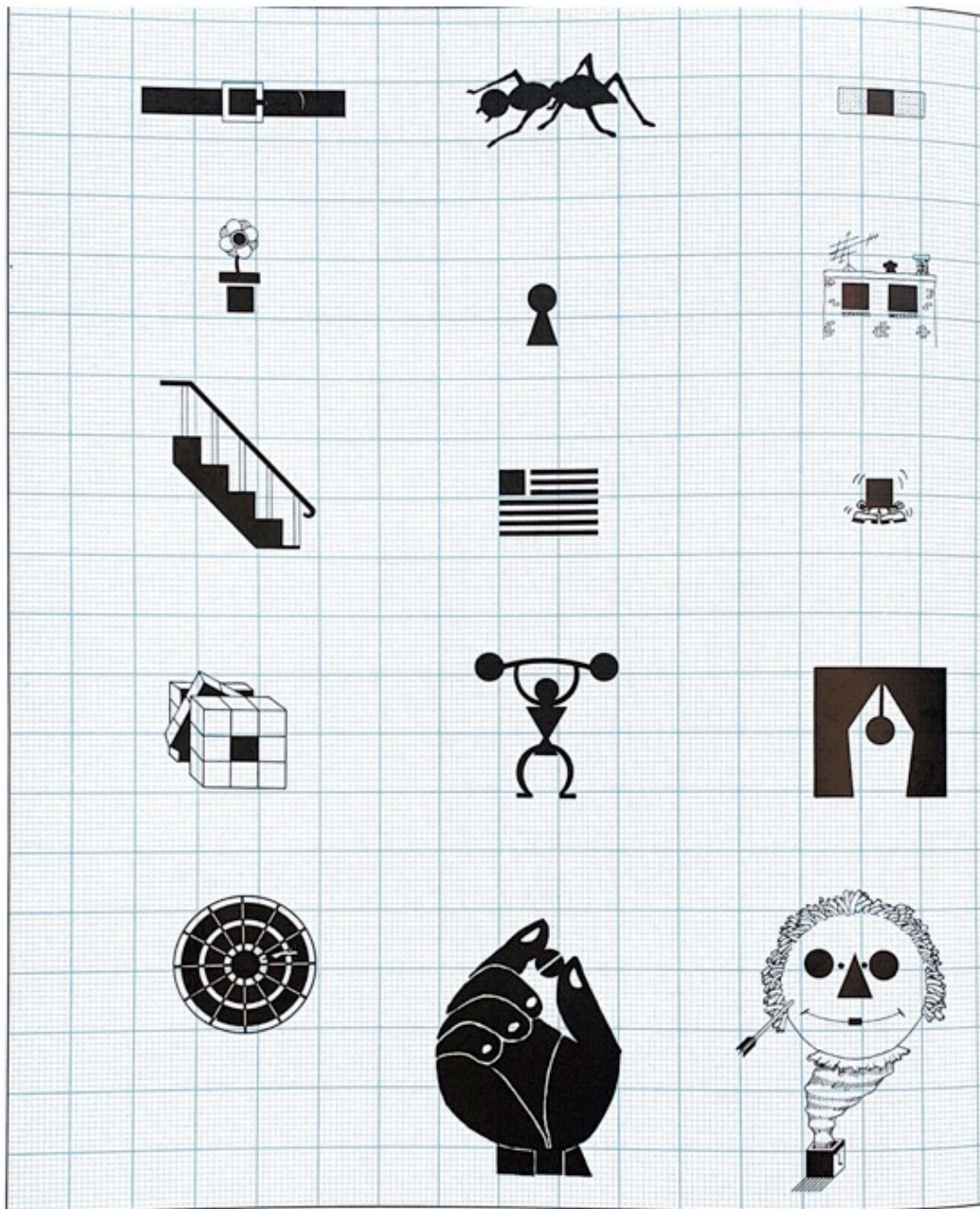
Example: John Smith, Altered Page (brick wall), per 2

My email is lapradel@luhsd.net

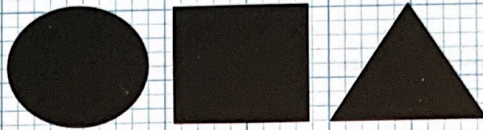
If you need help attaching your photo, email me.

Here are some samples of finished work:





The next page is for your drawings AFTER you do some sketches.



Graphic designers often use symbolic applications to best communicate an idea. Using the geometric shapes indicated below as the focal point of each design, create eighteen identifiable images by adding other elements while maintaining the integrity of the given mark. Solutions must be executed with technical proficiency. Use black and white unless the concept dictates otherwise.



Rubric

Criteria	Advanced (4)	Proficient (3)	Emerging (2)	Novice (1)	What you are doing.
Craftsmanship	The project shows a <u>refined and sophisticated understanding</u> of artistic qualities: line, shape, emphasis, balance, patterns, etc. In the use of materials. There is an EXTREME attention paid to detail.	The project shows an understanding of artistic qualities: line, shape, emphasis, balance, patterns, etc. In the use of materials. There is an ADEQUATE attention to detail.	The project shows an improved understanding and application of artistic qualities: line, shape, emphasis, balance, patterns, etc. In the use of materials. There is LITTLE attention paid to detail.	The project shows a very basic understanding and application of artistic qualities.	You are using the elements and principles of design to create a sophisticated result. You are creating NEAT work that is technically sound using traditional materials or digital materials
Creativity	The project shows a sophisticated approach to an original and unique expression with a high degree of risk taking.	The project shows a competent development in the expression of a creative idea with an increased risk at risk taking	The project shows improved thinking and expression in the development of a creative idea but with limited risk taking.	The project shows a restricted approach to developing an idea with little evidence of risk taking.	You are incorporating the geometric shape into a unique and well thought out graphic.

Scoring Table

8	7.5	7	6.5	6	5.5	5	4.5	4	3.5
100	95	90	87	83	80	77	75	70	65